

**White Paper** 

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# Profiling and Debugging the FreeBSD\* Kernel

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# **Abstract**

This paper provides an overview of the Profiling and Debugging tools available for FreeBSD\* 7.0 and later. These tools enable the developer to demystify the Kernel's internal workings, identify performance bottlenecks and determine appropriate parameter tuning. The paper should help reduce the guesswork involved in tuning the performance of FreeBSD, promoting actions informed by measurement.

May 2009 Document Number: 321772-001

2



# **Contents**

The FreeBSD Kernel
RUN-TIME CONTINUE TO THE CONTI
Compile-Time Configuration
Example: The ULE Scheduler
Rebuilding the Kernel
Managing Multiple Kernels
Additional Information10
PmcStat1
Kernel Configuration1
Using PmcStat1
Tuning PmcStat14
Example14
Building the Module14
Configuring the Module14
Measuring Branch Mis-Predictions1
Measuring Level 2 Cache Misses
Additional Information10
Lock Profiling1
Kernel Configuration1
Compiling Additional Modules
Using Lock Profiling
Additional information
Kernel Debugging
Kernel Configuration20
Using the Kernel Debugger2
Additional information22
Kgmon
Kernel Configuration23
Using Kgmon
Additional information2!
Kernel Trace
Kernel Configuration20
Using Kernel Trace2
Additional information2
Conclusion

#### Introduction



Reference List	28
Appendix A	29



# Introduction

FreeBSD provides a rich toolset to aid a developer writing Kernel code. This paper discusses the tools and techniques that can aid the performance profiling of Kernel code on FreeBSD 7.0. Kernel debugging and the management of multiple Kernel versions are also discussed.

FreeBSD 7.0 represents a significant improvement for those developing device drivers, and includes a new version of *PmcStat*, a tool similar in function to the Intel<sup>®</sup> VTune<sup>™</sup> Performance Analyzer or OProfile\*. PmcStat allows developers to profile FreeBSD Kernel and user space applications by sampling a processor's *performance counters*. The new version of PmcStat uses these counters to enable the performance profiling of the loadable Kernel modules. For hardware vendors releasing device drivers as loadable Kernel modules, their developers can now profile their code without the burden of instrumentation or building their code into the Kernel.

PmcStat is therefore the key enabling tool discussed in this paper. Other tools discussed include:

- The Lock/Mutex Profiler: This tool enables the developer to identify lock contention, reporting the average wait times at Kernel locks.
- The Kernel debugger: This tool enables the developer to insert breakpoints into Kernel code, inspect memory address, print stack traces, and so on.
- Kgmon: This tool instruments the Kernel with performance profiling code; this is an alternate method of identifying bottlenecks on processors that don't provide performance counters.
- Kernel Tracing: This tool enables the developer to trace Kernel activity. The developer can exclude parts of the Kernel from the trace and insert trace-points into their own code. It is a powerful learning aid.

The key to enabling these tools is configuring and building the FreeBSD Kernel. Please see the following section.



# The FreeBSD Kernel

The default Kernel that FreeBSD installs is optimized for most workloads and supports the most commonly used hardware. This is referred to as the GENERIC Kernel. To query the Kernel a system is currently using, invoke the "uname –a" command.

```
bash-2.05b# uname -a
FreeBSD abc.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #2: Wed Nov 19 10:52:32 GMT 2008
root@abc.intel.com:/usr/obj/usr/src/sys/GENERIC i386
```

In the above example, the GENERIC Kernel is being used.

The built version of the FreeBSD Kernel is kept in the /boot/kernel directory, along with any loadable modules that have been built. Typically the Kernel uses two other loadable Kernel modules: the ACPI module to provide power management support, and the Linux module to provide binary compatibility support with Linux. The command kldstat will list the modules currently in use.

```
bash-2.05b# kldstat

Id Refs Address Size Name

1    7 0xc0400000 6f6e30 kernel

2    1 0xc0af7000 59f20 acpi.ko

3    1 0xc4813000 16000 linux.ko
```

The Kernel's source code is available in /usr/src, provided it was selected to be installed during the installation process. If the Kernel source code is missing, it can be added later by re-running the sysinstall tool.

## **Configuring the Kernel**

The FreeBSD Kernel is configurable dynamically at *run-time* and statically at *compile-time* by editing the Kernel profile. The same set of parameters may not be configurable in each case.

## **Run-Time Configuration**

Kernel parameters can be changed at run-time using the sysctl command.

```
bash-2.05b# sysctl -a | head
kern.ostype: FreeBSD
kern.osrelease: 7.0-RELEASE
kern.osrevision: 199506
kern.version: FreeBSD 7.0-RELEASE #0: Sat Feb 7 16:04:51 UTC 2009
root@:/usr/obj/usr/src/sys/DEBUG

kern.maxvnodes: 17229
kern.maxproc: 1956
kern.maxfiles: 3912
kern.argmax: 262144
```

The "sysctl -a" command will return a list of available configuration parameters. These parameters divide roughly into three categories:

Profiling and Debugging the FreeBSD\* Kernel White Paper

May 2009



Category	Description			
Read-only parameters	Parameters that are either intended to report internal Kernel metrics or parameters that have been configured at compile-time.			
	An example in this category is the <i>dev.cpu.0.freq_levels</i> parameter. This parameter reports the ACPI throttling levels available.			
	or			
	Another example is the <i>kern.sched.name</i> parameter. This parameter reports the Kernel scheduler currently in use; this is changeable at compile time.			
Read-write parameters	Parameters that can be changed at run-time.			
	An example in this category is the <i>dev.cpu.0.freq</i> parameter. This parameter controls the ACPI throttling option currently selected.			
Write-at-boot parameters	Parameters that can only be changed at boot-time. These are configured in the /boot/loader.conf file (see the man page for loader.conf) or with the kenv command.			
	An example of parameters in this category is the kern.hwpmc.nbuffers parameter, which controls the number of internal buffers available to the PmcStat tool.			

#### **Compile-Time Configuration**

The most substantial Kernel configuration changes are made at compile-time. Examples of these kinds of changes include: selecting a different process scheduler (i.e., the ULE scheduler), enabling performance sampling support (PmcStat), and enabling Kernel lock profiling support.

To build a new Kernel including a new compile-time enabled feature, a new *Kernel profile* must be created. The *Kernel profile* is the compile-time configuration file. The profile is kept in the conf directory:

/usr/src/sys/<arch>/conf

Where *arch* is the architecture of the system, i.e., *i386* for Intel architecture processors.

```
bash-2.05b# ls -l /usr/src/sys/i386/conf
total 62
-rw-r--r- 1 root wheel 13 Oct 29 14:26 .cvsignore
-rw-r--r- 1 root wheel 372 Oct 29 14:26 DEFAULTS
-rw-r--r- 1 root wheel 10629 Oct 29 14:26 GENERIC
-rw-r--r- 1 root wheel 1741 Oct 29 14:26 GENERIC.hints
-rw-r--r- 1 root wheel 120 Oct 29 14:26 Makefile
-rw-r--r- 1 root wheel 34813 Oct 29 14:26 NOTES
-rw-r--r- 1 root wheel 2047 Oct 29 14:26 PAE
-rw-r--r- 1 root wheel 322 Oct 29 14:26 SMP
-rw-r--r- 1 root wheel 3389 Oct 29 14:26 XBOX
```

May 2009 White Paper Document Number: 321772-001 7



In the conf directory, the file GENERIC contains the Kernel profile for the GENERIC Kernel. To create a new configuration, use this file as the base configuration and then modify it.

```
bash-2.05b# cd /usr/src/sys/i386/conf
bash-2.05b# cp GENERIC ULE
```

#### **Example: The ULE Scheduler**

An alternative process scheduler for FreeBSD is called the ULE scheduler. It has been shown to provide better performance for some workloads and replaces 4BSD as the default scheduler in more recent versions of FreeBSD (> FreeBSD 7.0). It is available in older versions of FreeBSD but must be enabled in the Kernel profile at compile time.

Determine which scheduler the operating system is currently using with the following command:

```
bash-2.05b# sysctl kern.sched.name
kern.sched.name: 4BSD
```

To enable the ULE scheduler at compile time, edit the newly created Kernel profile (in this case, the ULE profile created above). Comment out SCHED\_4BSD to disable the 4BSD scheduler and add SCHED\_ULE to enable the ULE scheduler in its place.

```
machine
                i386
                I486 CPU
cpu
                I586_CPU
cpu
                I686 CPU
cpu
ident
                GENERTC
# To statically compile in device wiring instead of /boot/device.hints
#hints
                "GENERIC.hints"
                                       # Default places to look for devices.
makeoptions
                DEBUG=-g
                                        # Build kernel with gdb(1) debug symbols
                SCHED 4BSD
                                        # 4BSD scheduler
#options
options
                SCHED_ULE
                                        # ULE scheduler
                                       # Enable kernel thread preemption
options
                PREEMPTION
options
                INET
                                        # InterNETworking
                INET6
options
                                        # IPv6 communications protocols
```

Rebuild the Kernel by following the instructions in the next section. After the new Kernel has been installed, check with sysctl again to see which scheduler is being used.

```
bash-2.05b# sysctl kern.sched.name
kern.sched.name: ule
```

## Rebuilding the Kernel

Once a new Kernel profile has been created and edited to include new features, the new Kernel incorporating the selected features can now be built. In the /usr/src directory, execute the following make command:

Profiling and Debugging the FreeBSD\* Kernel White Paper

May 2009



bash-2.05b# make buildkernel KERNCONF=ULE

In this case, ULE is the name of the newly created Kernel profile. By default, the Kernel will rebuild all modules. This can be quite time consuming, and often, unnecessary. To improve the speed of compilation, the *MODULES\_OVERRIDE* environmental variable can be defined such that only specified Kernel modules are built. The modules ACPI and Linux are typically used. If your hardware requires a specific graphics driver (or similar), add it in here.

bash-2.05b# export MODULES\_OVERRIDE=linux acpi

Once compilation has completed, to install the Kernel, execute the following command

bash-2.05b# make installkernel KERNCONF=ULE

The ULE Kernel, as defined by the ULE Kernel profile, will become the systems default Kernel, installed in the /boot/kernel directory. The GENERIC (or the previous) Kernel configuration will be backed up to the /boot/kernel.old directory. The old Kernel can be used to restore the system to a working state, in the event there is a problem with the new Kernel. Reboot to start using the new Kernel.

## **Managing Multiple Kernels**

While profiling Kernel code it can be helpful to have multiple versions of the Kernels available. For instance, it may be helpful to have the one Kernel supporting the Kernel debugger (KDB) and another supporting the FreeBSD Profiler (e.g., PmcStat) available without the need to rebuild the entire Kernel when switching between tools.

Multiple versions of the Kernel can be kept in the /boot directory. These can be switched into the /boot/Kernel directory as each tool is needed. For instance, a Kernel with Kernel debugger (KDB) support could be built and backed-up to the /boot/Kernel.KDB directory.

bash-2.05b# cp -r /boot/kernel /boot/kernel.KDB

Then later, while using the GENERIC Kernel, if we wished to use the debugger, it is only a matter of overwriting the /boot/Kernel directory with the contents of the /boot/Kernel.KDB directory and rebooting. No other configuration files need to changed. Be careful to ensure you have backups of any Kernel you are going to overwrite.

bash-2.05b# cp -r /boot/kernel.KDB /boot/kernel

May 2009 White Paper Document Number: 321772-001 9



At each step be careful to check which Kernel is being used with the uname –a command.

bash-2.05b# uname -a
FreeBSD CRB\_168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #2: Wed Nov 19 10:52:32 GMT 2008 root@CRB\_168.ir.intel.com:/usr/obj/usr/src/sys/KDB i386

## **Additional Information**

More information on building the Kernel the "New" way can be found in the <u>FreeBSD Handbook</u> (Chapter 8, Section 5).

Document Number: 321772-001

May 2009



# **PmcStat**

Modern processors provide a set of machine-specific registers to enable the sampling of performance events on a processor (for example, clock-ticks and Level 1 data cache misses). The term sampling means that profiling tools can record the instructions at which performance events occur. Sometimes, if there are a large number of events, only a subset is recorded so as not over burden the system. The samples are then used to identify bottlenecks in code that impact performance. These hotspots may involve a poor instructions per clock ratio, or memory fragmentation that results in cache misses.

PmcStat provides a way of examining code's performance while consuming little additional system resources and incurring only a small performance penalty. PmcStat works by sampling performance events on the processor and only requires that code is built with symbols present to work, no instrumentation is required.

The only notable feature PmcStat lacks in FreeBSD 7.0 is back-tracing. Back-tracing can often be a helpful feature in determining the root cause of a performance issue. It is a feature to be included in later versions of FreeBSD; a patch-set is available to enable the feature in earlier versions. Its absence can make it difficult to determine the context in which a function is being called.

## **Kernel Configuration**

PmcStat supports the profiling of loadable Kernel modules from FreeBSD 7.0 onwards. To build a Kernel that supports PmcStat, add the following options to a Kernel profile (see The FreeBSD Kernel).

options HWPMC\_HOOKS device hwpmc

After the Kernel has been built, installed, and the system has been rebooted, check to ensure the correct Kernel is being used.

```
bash-2.05b# uname -a
FreeBSD CRB 168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #0: Mon Nov 10 14:02:42 UTC
root@CRB_168.ir.intel.com:/usr/obj/usr/src/sys/PROFILING i386
```

## Using PmcStat

Before beginning, ensure that any Kernel loadable modules that you are interested in profiling are either linked or copied into the /boot/kernel directory. Although typically FreeBSD keeps Kernel modules in this directory, when developing a new module this may not be the case. PmcStat requires that the modules it is profiling be located in this directory.

May 2009 White Paper Document Number: 321772-001 11

May 2009



To list the *performance events* supported by the system's processor:

```
bash-2.05b# pmccontrol -L
TSC
tsc
P6
p6-data-mem-refs
p6-dcu-lines-in
p6-dcu-m-lines-in
p6-dcu-m-lines-out
p6-dcu-miss-outstanding
```

To monitor where clock-ticks are being spent:

```
bash-2.05b# pmcstat -S p6-cpu-clk-unhalted -O /tmp/p6-cpu-clk-unhalted.pmc &
```

The *processor event* is specified with –S and the *sample output file* is specified with –O. At this point, execute the *process* to be profiled to stop monitoring when the process has completed:

```
bash-2.05b# fg <CTRL-c>
```

At this point, the file *p6-cpu-clk-unhalted.pmc* contains the samples. To convert the *sample output file* into a *gprof* compatible files:

```
bash-2.05b# pmcstat -R /tmp/p6-cpu-clk-unhalted.pmc -g
```

The sample output file is specified with –R and –g indicates the *gprof* format. In this case as the *p6-cpu-clk-unhalted* (unhalted clockticks) processor event was monitored, a *p6-cpu-clk-unhalted* directory is created when the command is executed.

The command will also output how many samples were taken during sampling. The samples total (samples/total below) is a good indication of how busy *PmcStat* was during sampling. If a given change was expected to result in a performance improvement, the total number of samples taken would be expected to drop. The samples whose owning process could not be indentified are shown as unclaimed.

```
CONVERSION STATISTICS:

#exec/elf 1

#samples/total 160562

#samples/unclaimed 3469
```

It's a good idea to output the conversion statistics to a file, as they will be useful later. The *p6-cpu-clk-unhalted* is populated with gprof files containing the sample data in gprof format.

```
bash-2.05b# ls -l p6-cpu-clk-unhalted
total 4340
-rw-r--r- 1 root wheel 108768 Nov 21 09:31 acpi.ko.gmon
-rw-r--r- 1 root wheel 3177456 Nov 21 09:31 Kernel.gmon
-rw-r--r- 1 root wheel 66060 Nov 21 09:31 ld-elf.so.1.gmon
-rw-r--r- 1 root wheel 385180 Nov 21 09:31 libc.so.7.gmon
-rw-r--r- 1 root wheel 458826 Nov 21 09:31 libcrypto.so.5.gmon
-rw-r--r- 1 root wheel 124882 Nov 21 09:31 openssl.gmon
-rw-r--r- 1 root wheel 43690 Nov 21 09:31 sh.gmon
```

Profiling and Debugging the FreeBSD\* Kernel White Paper



Use *gprof* to generate a report from the *gmon* files:

```
bash-2.05b# cd p6-cpu-clk-unhalted
bash-2.05b# gprof /boot/kernel/kernel kernel.gmon > kernel.report
time is in ticks, not seconds
```

The listing below shows example output from *gprof*; it shows the kernel.report file created above.

index	%time self	f descendents	<pre>called/total called+self called/total</pre>	parents name children	index
[1]	18.7 13122.6	0.00		<pre><spontaneo _mtx_unlock_s<="" pre=""></spontaneo></pre>	ous> spin_flags [1]
[2]	10.9 7669.00	0.00		<spontaneo _mtx_lock_spin</spontaneo 	
[3]	9.2 6465.00	0.00		<spontaneo< td=""><td></td></spontaneo<>	
[4]	9.2 6460.00	0.00		<spontaneo< td=""><td></td></spontaneo<>	
[5]	4.9 3409.00	0.00		<pre><spontaneo critical_exit<="" pre=""></spontaneo></pre>	

Column	Meaning
Index	The position in an ascending list of a number of samples.
%Time	Percentage of samples within this module. For example, of the total number of samples taken within the <i>Kernel module</i> , <i>spinlock_enter</i> represented 9.2% of these samples.
	To calculate a function's samples as a percentage of the total samples (all modules), divide the number of samples for a function by the total samples from the conversion statistic.
Self	The number of samples at which the function was found to be executing.
Parent	The parent is always spontaneous as <i>PmcStat</i> does not support back-tracing in FreeBSD 7.0.
Children	The name of the function executing when the sample was taken.

Profiling and Debugging the FreeBSD\* Kernel
May 2009
White Paper
Document Number: 321772-001
13



#### **Tuning PmcStat**

A common problem with PmcStat is that its buffers may be exhausted during sampling. When this happens the following message appears during conversion to *aprof* format.

```
WARNING: some events were discarded. Please consider tuning the "kern.hwpmc.nbuffers" tunable.
```

To correct this problem, edit the */boot/loader.conf* file and add the write-at-boot parameter kern.hwpmc.nbuffers and reboot.

```
kern.hwpmc.nbuffers=2048
```

After reboot, confirm the change has worked.

```
[root@CRB_168 ~]# sysctl kern.hwpmc.nbuffers
kern.hwpmc.nbuffers: 2048
```

#### **Example**

In this section, a contrived example is used to demonstrate using PmcStat to measure branch mis-predictions and Level 2 cache misses. Most modern processors feature both a branch prediction unit to enable out-of-order instruction execution and a Level 2 cache to accelerate memory accesses.

Appendix A lists a bad module that generates both branch mis-predictions and Level 2 cache misses. When the module loads, it starts a kernel thread that performs work for a specified duration. This is intensive work and your system may freeze for the duration of the test.

## **Building the Module**

Build the module on your system by copying the *Makefile* and *bad\_module.c* listed in <u>Appendix A</u> to a directory and executing the *make* and *make install* commands.

```
[root@CRB_168 ~]# make && make install
@ -> /usr/src/sys
machine -> /usr/src/sys/i386/include
...
install -o root -g wheel -m 555 bad_module.ko /boot/kernel
install -o root -g wheel -m 555 bad_module.ko.symbols /boot/kernel
kldxref /boot/kernel
```

After compilation has completed there should now be a *bad\_module.ko* in the current directory. The *make install* command will copy this file to */boot/kernel*.

#### **Configuring the Module**

The module contains four hard-coded configuration parameters to change the module's behavior. As these parameters are hard-coded, each time one is changed, a rebuild and reinstall of the module is required (see <u>Building the Module</u>).

Profiling and Debugging the FreeBSD\* Kernel White Paper

May 2009

14



- BUFFER\_SIZE: This parameter sets the number of buffers used during the test.
   Increasing the number of buffers will increase the likelihood of Level 2 cache misses.
- CACHE\_LINE\_SIZE: This parameter needs to be set to the cache line size of your processor.
- DURATION: This parameter sets the test duration (in seconds). Increasing the test duration will increase the likelihood of both branch mis-predictions and Level 2 cache misses.
- MISPRED\_BRANCHES: This parameter turns on off branch mis-predictions.

#### **Measuring Branch Mis-Predictions**

The *p6-br-miss-pred-retired* performance counter is used to identify branch mispredictions on Intel Architecture processors. You may need to cross-reference the output of *pmccontrol –L* with your processor's technical reference to determine the best counter to measure branch mis-predictions on your processor.

Use PmcStat as explained in the section <u>Using PmcStat</u>, except substitute *p6-br-miss-pred-retired* for *p6-cpu-clk-unhalted* as the performance counter to measure and load the bad module as the process to measure. For example:

```
bash-2.05b# pmcstat -S p6-br-miss-pred-retired -O /tmp/p6-br-miss-pred-retired &
bash-2.05b# kldload /boot/kernel/bad_module.ko
...
bash-2.05b# fg
<CTRL-c>
bash-2.05b# pmcstat -R /tmp/p6-br-miss-pred-retired -g
```

This should result in conversion statistics similar to the following:

CONVERSION STATISTICS:		
#exec/elf	1	
#samples/total	440	

If you analyze the *p6-br-miss-pred-retired* directory and generate a *gprof* report for each module you will find that bad module is responsible for most of the mispredictions. If you turn *branch mis-predictions* off by setting the hard-coded MISPRED\_BRANCHES parameter to 0, and rebuild the module (see <u>Building the Module</u>), then retest, the number of Branch Mis-predictions should decrease.

CONVERSION STATISTICS:		
#exec/elf	2	
#samples/total	11	

#### **Measuring Level 2 Cache Misses**

The p6-l2-lines-in performance counter is used to identify Level 2 cache misses on Intel Architecture processors. You may need to cross-reference the output of pmccontrol -L with your processor's technical reference to determine the best counter to measure Level 2 cache misses on your processor.

May 2009 White Paper Document Number: 321772-001 15



Use PmcStat as explained in the section <u>Using PmcStat</u>, except substitute p6-l2-lines-in for p6-cpu-clk-unhalted as the performance counter to measure and load the bad module as the process to measure. For example:

```
bash-2.05b# pmcstat -S p6-l2-lines-in -O /tmp/ p6-l2-lines-in &
bash-2.05b# kldload /boot/kernel/bad_module.ko
...
bash-2.05b# fg
<CTRL-c>
bash-2.05b# pmcstat -R /tmp/p6-l2-lines-in -g
```

This should result in conversion statistics similar to the following:

CONVERSION STATISTICS:		
#exec/elf	2	
#samples/total	57	

Level 2 cache misses can be increased by setting the hard-coded BUFFER\_SIZE parameter to 100 and rebuilding the module (see <u>Building the Module</u>). This increases the number of buffers the module touches during testing. When retested, the number of <u>Level 2 cache misses</u> should increase.

CONVERSION STATISTICS:		
#exec/elf	2	
#samples/total	145	

#### Additional Information

See the <u>PmcStat (8)</u> and <u>hwpmc (4)</u> man pages. The PmcTools <u>wiki page</u> is also a useful resource. For information on performance events and their purpose, see <u>The Software Optimization Cookbook</u>. For information on developing FreeBSD kernel modules, see <u>Writing a kernel module for FreeBSD</u>.

Document Number: 321772-001

May 2009



# Lock Profiling

The lock profiling tool is useful for debugging multi-threaded code contending for shared resources. It enables a developer to quantify the cost of waiting to acquire a lock, determine if a lock is being held too long, and determine if the lock is too roughgrained and needs refactoring into finer-grained locks.

The disadvantage to enabling lock profiling is that it instruments locking code, which causes a general degradation in system performance.

#### **Kernel Configuration**

To build a Kernel that supports the Kernel debugger, add the lock profiling option to the Kernel profile (see <u>The FreeBSD Kernel</u>).

```
options LOCK_PROFILING
```

After the Kernel has been built, installed and the system has been rebooted, check to ensure the correct Kernel is being used.

```
[root@CRB_168 ~]# uname -a
FreeBSD CRB_168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #0: Mon Nov 10 14:02:42 UTC
2008 root@CRB_168.ir.intel.com:/usr/obj/usr/src/sys/LOCK_PROFILING i386
```

#### **Compiling Additional Modules**

Any additional modules used by the system <u>must</u> be compiled with LOCK\_PROFILING defined; i.e., any module that was not built by default with the Kernel may be under development. The easiest way to achieve this is to define a CFLAGS environmental variable before building the module.

```
bash-2.05b# export CFLAGS=-DLOCK_PROFILING
```

## **Using Lock Profiling**

To start profiling, lock profiling needs to be enabled in the Kernel.

```
bash-2.05b# sysctl debug.mutex.prof.enable=1
debug.mutex.prof.enable: 0 -> 1
```

At this point, execute the process to be profiled. To stop monitoring when the process has completed:

```
bash-2.05b# sysctl debug.mutex.prof.enable=0
debug.mutex.prof.enable: 1 -> 0
```

May 2009 White Paper Document Number: 321772-001 17



The statistics collected by lock profiling can be examined using the following command:

```
bash-2.05b# sysctl debug.mutex.prof.stats | more
debug.mutex.prof.stats:
      total count avg cnt_hold cnt_lock name
1742 1547 1 0 0
  max
   1
/usr/src/sys/kern/kern_sx.c:250 (lockbuilder mtxpool)
           335 294 1 0
                                                   0
/usr/src/sys/kern/kern_descrip.c:1983 (filedesc structure)
           330 294 1
                                                   0
   1
                                      0
/usr/src/sys/kern/kern_descrip.c:2004 (sleep mtxpool)
                                                   0
            486 294
                           1
/usr/src/sys/kern/kern_descrip.c:2005 (filedesc structure)
          989 853 1
                                                   0
   1
                                       0
/usr/src/sys/kern/kern_conf.c:61 (cdev)
   1
           111 91
                            1
                                                   0
/usr/src/sys/kern/kern_sx.c:111 (lockbuilder mtxpool)
   1
            74
                   54 1
                                                   0
/usr/src/sys/kern/tty.c:2091 (process lock)
                  91
           102
                                                   0
/usr/src/sys/kern/kern_sx.c:220 (lockbuilder mtxpool)
  104
           422
                   132
                            3
                                                   0
/usr/src/sys/kern/sys_generic.c:1147 (sellck)
  125 1887 75 25
                                        1
                                                  78
/usr/src/sys/kern/kern_conf.c:329 (Giant)
        517 326 1
/usr/src/sys/kern/kern_descrip.c:2133 (sleep mtxpool)
```

Column	Description
Max	The maximum amount of the time a lock was held in microseconds.
Total	The total time a lock was held in microseconds
Count	The number of times a lock was acquired.
Avg	The average hold time in microseconds.
Cnt_hold	The function held the lock and another thread/function tried to acquire the lock.
Cnt_lock	The number of times this function attempted to acquire the lock, when it was held by another thread/function.
Name	The file name and line of the function that acquired the lock, and the name of the lock that was acquired.

To reset the statistics, before repeating the profiling process, execute the following command:

```
bash-2.05b# sysctl debug.mutex.prof.reset=1
debug.mutex.prof.reset: 1 -> 0
```



#### **Additional information**

See the <u>LOCK\_PROFILING (9)</u> man page for more information. The paper <u>Reducing Lock Contention in a Multi-core system</u> also provides information regarding this tool.



# Kernel Debugging

Often when examining code that is performing poorly, only the name or instruction pointer of a bottleneck function is known. What is lacking is information on the context in which a function is being called. Using a *PmcStat* generated profile, for instance, can often make it difficult to determine the parent of a hotspot function. *PmcStat* will report the parent of every function call as being spontaneous (there is currently a patch available on the PmcStat wiki to correct this).

```
called/total
                                                   parents
index %time
               self descendents called+self
                                                              index
                                 called/total
                                                   children
                                                   <spontaneous>
[1]
       13.8 12737.00
                            0.00
                                                 _mtx_unlock_spin_flags [1]
                                                    <spontaneous>
[2]
       12.8 11831.00
                            0.00
                                                atomic_add_int [2]
                                                    <spontaneous>
[3]
        9.1 8411.00
                           0.00
                                                _mtx_lock_spin_flags [3]
```

In the above example, atomic\_add\_int is an obvious bottleneck function, Instead of attempting to guess the function's caller by examining code, it is quicker and more informative to use the Kernel debugger. The debugger allows the developer to insert a breakpoint in Kernel code or modules, and offers a subset of the features typical of most user-space debuggers (such as memory inspection and back-tracing). Using the debugger, the context in which a function is being called can be quickly determined.

# **Kernel Configuration**

To build a Kernel that supports the Kernel debugger, add the debugger options to the Kernel profile (see <u>The FreeBSD Kernel</u>).

```
options KDB options DDB
```

After the Kernel has been built, installed and the system has been rebooted, check to ensure the correct Kernel is being used.

```
bash-2.05b# uname -a
FreeBSD CRB_168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #0: Mon Nov 10 14:02:42 UTC
2008 root@CRB_168.ir.intel.com:/usr/obj/usr/src/sys/DDB-KDB i386
```



## **Using the Kernel Debugger**

When invoked, the Kernel debugger prompt opens on the system console. To invoke the Kernel debugger prompt, press the CTRL-ALT-ESCAPE key sequence or enter the following command:

```
bash-2.05b# sysctl debug.kdb.enter=1
KDB: enter: sysctl debug.kdb.enter
[thread pid 801 tid 100056 ]
Stopped at kdb_enter+0x32: leave
db>
```

Place a breakpoint on a function:

```
db> break printf
```

Or place a break at a specific point within a function; use the command *objdump –S* to determine the correct offset.

```
db> break printf+20
```

Set the system back into an executing state:

```
db> cont
```

When the system hits the breakpoint, the debugger will open again on the system console:

```
[thread pid 814 tid 100057 ]
Breakpoint at printf: pushl %ebp
db>
```

The back-trace command can then be issued to retrieve the call stack:

```
db> bt
Tracing pid 814 tid 100057 td 0xc3cc5c60
printf(c4015644,df1e4a54,c074fa57,c3d72380,0,...) at printf
sample_loader(c3d72380,0,0,0,0,...) at sample_loader+0x12
module_register_init(c4015644,c0ae7a6a,df1e4c1c,df1e4c18,0,...) at
module_register_init+0x107
linker_load_module(0,df1e4c4c,c146d5a0,0,2,...) at linker_load_module+0xa5f
kern_kldload(c3cc5c60,c3b55000,df1e4c70,0,c3e6d2ac,...) at kern_kldload+0xec
kldload(c3cc5c60,df1e4cfc,4,df1e4d38,df1e4d2c,...) at kldload+0x74
syscall(df1e4d38) at syscall+0x335
Xint0x80_syscall() at Xint0x80_syscall+0x20
--- syscall (304, FreeBSD ELF32, kldload), eip = 0x280c222b, esp = 0xbfbfecec, ebp =
0xbfbfed18 ---
```

The *show break* command will list the currently set breakpoints, and the *del* command will remove a breakpoint.

```
db> show break
```

May 2009 White Paper Document Number: 321772-001 21



Map Count Address \*c1471000 1 printf db> del printf

Other useful commands include x and x/s, which retrieve the contents of a specified memory address, and *show reg*, which inspects the current contents of the registers.

#### **Additional information**

The kgdb (1) man page and the <u>FreeBSD Developers Handbook</u> (Chapter 10 Section 5) contain more information.

Document Number: 321772-001

May 2009



# Kgmon

Kgmon is an alternative profiling tool to PmcStat. Kgmon profiles Kernel code by instrumentation, inserting calls to a profiling function at the entry and exit of every function. The profiling function records the number of times a function was called and the duration spent in a function. The result is a considerable increase in the load placed on the system; as a consequence the results are much less accurate.

Unlike PmcStat, Kgmon does not sample a range of processor performance events; therefore, it provides no insight into issues such as cache misses or branch mispredicitons. It is also not clear if Kgmon supports loadable Kernel modules. Kgmon, however, does have advantages over PmcStat; it works on processors that do not support performance events and provides a back-trace, thereby offering more insight into the context in which a function is being called.

## **Kernel Configuration**

To build a Kernel that supports the Kgmon, the procedure is slightly different. The procedure is documented as the "Traditional Way" in the <u>FreeBSD Developers</u> <u>Handbook</u> (Chapter 9, Section 1).

Change the directory to /usr/src/sys/<arch>/conf and execute the following commands:

```
bash-2.05b# cd /usr/src/sys/i386/conf
bash-2.05b# cp GENERIC KGMON
bash-2.05b# config -p KGMON
```

The config command should produce the following output:

```
bash-2.05b# config -p KGMON
kernel build directory is ../compile/KGMON
Don't forget to do ``make cleandepend && make depend''
```

As the output suggests, go to the /usr/src/sys/<arch>/compile directory and make the dependencies:

```
bash-2.05b# cd /usr/src/sys/i386/compile/KGMON
bash-2.05b# make cleandepend && make depend
```

Then issue the *make* and *make install* commands to complete the build. Finally backup the Kgmon kernel into its own directory.

```
bash-2.05b# cd /usr/src/sys/i386/compile/KGMON
bash-2.05b# make && make install
bash-2.05b# cp -r /boot/kernel /boot/kernel.KGMON
```

Reboot to complete the installation, check to ensure the correct Kernel is being used.

Profiling and Debugging the FreeBSD\* Kernel

May 2009

White Paper

Document Number: 321772-001

23



```
[root@CRB_168 ~]# uname -a
FreeBSD CRB_168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #0: Mon Nov 10 14:02:42 UTC
2008 root@CRB_168.ir.intel.com:/usr/obj/usr/src/sys/KGMON i386
```

#### **Using Kgmon**

Once the system has rebooted, system monitoring can be started with the command:

```
bash-2.05b# kgmon -b
kgmon: kernel profiling is running.
```

Monitoring will populate *Kgmon's* internal buffers with sampling information. To reset these buffers and restart monitoring at a certain point, execute the command:

```
bash-2.05b# kgmon -r
```

Stop monitoring with the following command:

```
bash-2.05b# kgmon -h
```

Dump the contents of the *Kgmon buffers* into a *gprof* compatible output file with the following command:

```
bash-2.05b# kgmon -p
```

This command will produce the file *gmon.out*. Examine the contents of this file with the *gprof* command:

bash-2	.05b# gp	rof /boot/l	kernel/ke	ernel gmon.out	more	
index	%time	self des	cendents	<pre>called/total   called+self   called/total</pre>	parents name children	index
[1]	66.9	31.11 31.11 0.00 0.00 0.00 0.00 0.00	0.00 0.02 0.01 0.01 0.00	25097153+30831 23338700 25013269 2202460 2117114 2202460 1054912	critical_ sched_swi sched_add mi_switch	a whole> [1] exit <cycle 4=""> [2] exit <cycle 4=""> [155] tch <cycle 4=""> [212] <cycle 4=""> [213] <cycle 4=""> [1073] eck_set <cycle 4=""> [1083]</cycle></cycle></cycle></cycle></cycle></cycle>

As shown above, gprof displays a sample including a back-trace.

Column	Meaning
Index	The position in an ascending list of time spent in function.
Time	Percentage of time (clock time) spent in this call tree.
Self	Number of seconds (clock time) spent in a function.



Called	The number of times the function was called.			
Parents	The calling function that initiated this call tree.			
Children	The child functions called.			

Later in the output, the number of calls and duration spent in each function is shown.

%	cumulative	self		self	total	
time	seconds	seconds	calls	ms/call	ms/call	name
41.1	31.11	31.11	23338700	0.00	0.00	spinlock_exit <cycle 4=""> [2]</cycle>
17.2	44.15	13.04	0	100.00%		mcount [4] <sup>1</sup>
0.4	44.47	0.32	23338700	0.00	0.00	spinlock_enter [65]
0.4	44.78	0.31	231404	0.00	0.00	vsscanf [55]
0.3	45.03	0.25	13591740	0.00	0.00	strcmp [69]
0.3	45.26	0.23	0	100.00%		atomic_load_acq_int [70]
0.2	45.42	0.15	9790	0.02	0.02	generic_bzero [77]
0.2	45.57	0.15	6534	0.02	0.02	memcpy [79]
0.2	45.72	0.15	1038903	0.00	0.00	qdivrem [80]
0.1	45.83	0.11	4459	0.02	0.08	<pre>link_elf_lookup_symbol [57]</pre>
0.1	45.93	0.10	0	38.18%		_mtx_lock_spin_flags [67]
0.1	46.02	0.09	0	100.00%		atomic_add_int [87]
0.1	46.09	0.07	0	2.02%		ithread_loop [10]

Column	Meaning				
Time	Percentage of time (clock time) spent in this function.				
Cumulative Seconds	Number of seconds (clock time) spent in a function, including time spent in child functions.				
Self Seconds	Number of seconds (clock time) spent in a function.				
Calls	The number of times the function was called.				
Name	The name of the function.				

#### **Additional information**

The Kgmon (8) man page contains more information on using Kgmon.

Profiling and Debugging the FreeBSD\* Kernel
White Paper

25

May 2009
Document Number: 321772-001

<sup>&</sup>lt;sup>1</sup> moount is a function call inserted during instrumentation.



# Kernel Trace

The Kernel trace tool (KTR) is a way of gaining insight into the operation of the Kernel. This can be useful, for example, in identifying the impact to Kernel thread priorities or a resource locking mechanism of changing Kernel tuning parameters. It is also a great learning tool for examining the operation of the Kernel in different configurations.

The FreeBSD Kernel is littered with statements similar to the following:

```
CTR3(KTR_INTR, "%s: pid %d (%s) gathering entropy", __func__, p->p_pid, p->p_comm);
```

These statements, usually ignored during Kernel compilation, are included when KTR is enabled. The statements write a trace message, a sequence number and timestamp to a circular buffer. The *ktrdump* tool is then used to dump the contents of the circular buffer to a flat file.

Kernel Tracing can be configured at build and run-time to exclude categories of messages from being traced. The above statement is a trace message from the *Kernel interrupt* category of messages. This message is only inserted into the Kernel Trace circular buffer if *Kernel interrupt* trace messages were enabled at both compile time and run-time.

Kernel tracing has a significant negative impact on system performance. In addition, the more categories of messages enabled, the greater the impact on performance.

## **Kernel Configuration**

To build a Kernel that supports the Kernel tracer, add the following options to a Kernel profile (see <a href="https://example.com/html/>
The FreeBSD Kernel">FreeBSD Kernel</a>):

Option	Meaning
KTR_ENTRIES	Specifies the size of the circular buffer. Larger buffer sizes will result in more data being captured and dumped, and more Kernel memory being consumed by the buffer.
KTR_COMPILE	Specifies which message categories will be enabled at compile time. See sys/ktr.h for more message categories and areas of the Kernel they monitor.



KTR\_MASK Specifies which message categories will be enabled by default at run-time. This can be changed at run-time using sysctl.

After the Kernel has been built, installed, and the system has been rebooted, check to ensure the correct Kernel is being used.

```
bash-2.05b# uname -a
FreeBSD CRB_168.ir.intel.com 7.0-RELEASE FreeBSD 7.0-RELEASE #0: Mon Nov 10 14:02:42 UTC
2008
        root@CRB_168.ir.intel.com:/usr/obj/usr/src/sys/KTR i386
```

#### Using Kernel Trace

The current contents of the circular buffer can be cleared using the following command:

```
bash-2.05b# sysctl debug.ktr.clear=1
debug.ktr.clear: 0 -> 0
```

The current contents of the circular buffer can be dumped to a flat file using the ktrdump command. The sample below show some typical contents of a dump file. In this case, we see mutexes being locked and unlocked:

```
bash-2.05b# ktrdump -t -o dump.out
bash-2.05b# head dump.out
index timestamp
                      trace
145114 16131885497864 UNLOCK (sleep mutex) pmap r = 0 at
/usr/src/sys/i386/i386/pmap.c:981
145113 16131885497694 LOCK (sleep mutex) pmap r = 0 at /usr/src/sys/i386/i386/pmap.c:976
145112 16131885497237 UNLOCK (sleep mutex) system map r = 0 at
/usr/src/sys/vm/vm_glue.c:153
145111 16131885496930 LOCK (sleep mutex) system map r = 0 at
/usr/src/sys/vm/vm_glue.c:151
145110 16131885496615 LOCK (sleep mutex) Giant r = 0 at
/usr/src/sys/kern/kern_conf.c:360
145109 16131885496332 UNLOCK (sleep mutex) cdev r = 0 at
/usr/src/sys/kern/kern_conf.c:101
145108 16131885496147 LOCK (sleep mutex) cdev r = 0 at /usr/src/sys/kern/kern_conf.c:69
```

In addition to an index and a timestamp, each trace message in the file is also annotated with the source file and line number of the line of code that generated the message.

The trace mask can be changed at run-time to exclude messages from the trace.

```
[root@CRB_168 /EP80579/test]# sysctl debug.ktr.mask=20001208
debug.ktr.mask: 20001208 -> 20001208
debug.ktr.clear: 0 -> 0
```

#### Additional information

The ktr (4) and ktrdump (8) man page contains more information.

May 2009 White Paper Document Number: 321772-001 27



# Conclusion

The tools discussed in this paper are excellent aids to any developer profiling Kernel code. This paper is by no means a comprehensive guide, but covers the tools found to be useful in improving the performance of FreeBSD Kernel code. As discussed, PmcStat was found to be the most useful of all the tools. The other tools discussed perform tasks complimentary to PmcStat.

These tools help the developer answer the following questions:

- Which threads are locking and unlocking semaphore frequently? See <u>Kernel Trace</u>.
- What is the context in which a given function is being called? See <u>Kernel</u> Debugging and Kgmon.
- Which locks are the most contended and what impact is this having on the performance of my code? See <u>Lock Profiling</u>.
- Which are the bottleneck functions in the Kernel under a given workload? See PmcStat.

FreeBSD provides the Kernel developer with a rich set of tool to support development. These tools provide deep insight in the performance profile of the FreeBSD Kernel and are an effective way to identify and resolve performance issues in Kernel code.

# Reference List

<u>The FreeBSD Handbook</u>. 2009. The FreeBSD Documentation Project.

The FreeBSD Developers Handbook. 2009. The FreeBSD Documentation Project.

Gerber, Richard, Aart J.C. Bik, Kevin B. Smith and Xinmin Tian. 2006. *The Software Optimization Cookbook*. Intel Press.

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May 2009 Document Number: 321772-001

28



# Appendix A

#### Makefile

```
# Note: It is important to make sure you include the <bsd.kmod.mk> makefile after
declaring the KMOD and SRCS variables.
# Declare Name of kernel module
KMOD = bad_module
# Enumerate Source files for kernel module
      = bad_module.c
# Include kernel module makefile
.include <bsd.kmod.mk>
```

#### bad\_module.c

```
#include <sys/param.h>
#include <sys/module.h>
#include <sys/kernel.h>
#include <sys/systm.h>
#include <sys/malloc.h>
#include <sys/kthread.h>
//adjust BUFFER_SIZE to increase the number of cache misses
#define BUFFER_SIZE
//adjust for the cache line size for your processor
#define CACHE_LINE_SIZE
//specify duration to test in seconds
#define DURATION
//turn on/off mispredicted branches (1/0)
#define MISPRED_BRANCHES
typedef unsigned char byte;
void bad_thread(void * p);
void bad_thread(void * p)
    void*pBuffers[BUFFER_SIZE];
    time_t start = 0;
    int i, e, h;
    printf("Test started\n");
    for(i = 0; i < BUFFER_SIZE; i++)</pre>
        pBuffers[i] = contigmalloc(PAGE_SIZE, M_DEVBUF, M_NOWAIT, 0, -1UL,
            PAGE_SIZE, 0);
        memset(pBuffers[i], 255, PAGE_SIZE);
    }
    start = time_uptime;
```

May 2009 White Paper 29 Document Number: 321772-001



```
while((time_uptime - start) < DURATION)</pre>
        for(i = 0; i < BUFFER_SIZE; i++)</pre>
            int *i_array = (int *) pBuffers[i];
             //won't be vectorised by compiler for FreeBSD kernel
            for(e = 0; e < CACHE_LINE_SIZE / sizeof(int); e++)</pre>
                 byte *b_array = (byte *) i_array;
                 for(h = 0; h < sizeof(int) / sizeof(byte); h++)</pre>
                     if(MISPRED_BRANCHES &&
                         ((i * e) % 2) != 1)
                         b_array[e] ^= 170;
            }
        }
    for(i = 0; i < BUFFER_SIZE; i++)</pre>
        contigfree(pBuffers[i], PAGE_SIZE, M_DEVBUF);
    }
    printf("Test complete\n");
    kthread_exit(0);
}
/* The function called at load/unload. */
static int event_handler(struct module *module, int event, void *arg) {
        int e = 0; /* Error, 0 for normal return status */
        switch (event) {
        case MOD_LOAD:
        printf("Test module load\n");
        kthread_create(bad_thread, NULL, NULL,
            0, 0, "bad_thread");
                break;
        case MOD_UNLOAD:
                printf("Test module unload\n");
                break;
        default:
                e = EOPNOTSUPP; /* Error, Operation Not Supported */
        return(e);
/* The second argument of DECLARE_MODULE. */
static moduledata_t bad_module_conf = {
    "bad_module", /* module name */
     event_handler, /* event handler */
                     /* extra data */
     NULL
};
DECLARE_MODULE(bad_module, bad_module_conf, SI_SUB_DRIVERS, SI_ORDER_MIDDLE);
```



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#### Terminology

ACPI Advanced Configuration and Power Interface

BSD Berkeley Software Distribution

KDB Kernel Debugger

KTR Kernel Trace Tool

ULE A FreeBSD Task Scheduler

Back-tracing is also known as stack tracing or call tracing; tracing the call function(s) of the currently executing function.

Instrumentation involves adding code to an algorithm to output performance statistics.

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FreeBSD is an advanced operating system for x86- (including Intel® Pentium® and Athlon\*) and AMD64-compatible (including Opteron\*, Athlon 64\*, and EM64T\*), ARM, IA-64, PowerPC\*, PC-98\* and UltraSPARC\* architectures. It is derived from BSD, the version of UNIX\* developed at the University of California, Berkeley. More information on the FreeBSD Operating System is available at <a href="FreeBSD.org">FreeBSD.org</a>.

May 2009 White Paper Document Number: 321772-001 31

Profiling and Debugging the FreeBSD\* Kernel



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