

Capsicum and Casper

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System capabilities

int **cap_enter**(void)

int **cap_getmode**(u_int *modep)

int **cap_rights_limit**(int fd, const cap_rights_t *rightsp)

int **cap_rights_get**(int fd, cap_rights_t *rightsp)

int **cap_ioctls_limit**(int fd, const unsigned long *cmds, size_t ncmds)

int **cap_ioctls_get**(int fd, unsigned long *cmds, size_t maxcmds)

int **cap_fcntls_limit**(int fd, uint32_t fcntlrights)

int **cap_fcntls_get**(int fd, uint32_t *fcntlrightsp)

Capability rights for system capabilities

CAP_ACCEPT
CAP_BIND
CAP_FCHMOD
CAP_FCHOWN
CAP_IOCTL
CAP_SEEK
CAP_READ
CAP_WRITE

From uint64_t to struct cap_rights

In 10-CURRENT:

```
typedef uint64_t    cap_rights_t;
```

In pjd_capsicum:

```
struct cap_rights {  
    uint64_t cr_rights[CAP_RIGHTS_VERSION + 2];  
};  
typedef struct cap_rights    cap_rights_t;
```

From uint64_t to struct cap_rights

In 10-CURRENT:

```
#define CAP_READ      0x0000000000000001ULL
#define CAP_BINDAT    0x0400000000000000ULL
```

In pjd_capsicum:

```
#define CAPRIGHT(idx, bit)  ((1ULL << (57 + (idx))) | (bit))

#define CAP_READ      CAPRIGHT(0, 0x0000000000000001ULL)
#define CAP_BINDAT    CAPRIGHT(1, 0x00000000000001000ULL)
```

Managing new cap_rights_t

cap_rights_t ***cap_rights_init**(cap_rights_t *rights, ...)

void **cap_rights_set**(cap_rights_t *rights, ...)

void **cap_rights_clear**(cap_rights_t *rights, ...)

bool **cap_rights_is_set**(const cap_rights_t *rights, ...)

bool **cap_rights_is_valid**(const cap_rights_t *rights)

void **cap_rights_merge**(cap_rights_t *dst, const cap_rights_t *src)

void **cap_rights_remove**(cap_rights_t *dst, const cap_rights_t *src)

void **cap_rights_contains**(const cap_rights_t *big, const cap_rights_t *little)

Code changes

In 10-CURRENT:

```
error = getvnode(fdp, uap->fd, CAP_FCHDIR, &fp);
```

In pjd_capsicum:

```
cap_rights_t rights;
```

```
error = getvnode(fdp, uap->fd, cap_rights_init(&rights, CAP_FCHDIR), &fp);
```

Code changes (10-CURRENT)

```
cap_rights_t rights;  
unsigned long cmd;
```

```
rights = CAP_FSTAT;  
cmd = -1;
```

```
switch (fd) {  
case STDIN_FILENO:  
    rights |= CAP_READ;  
    break;  
case STDOUT_FILENO:  
    rights |= CAP_IOCTL | CAP_WRITE;  
    cmd = TIOCGETA; /* required by isatty(3) in printf(3) */  
    break;  
case STDERR_FILENO:  
    rights |= CAP_WRITE;  
    if (!suppressdata) {  
        rights |= CAP_IOCTL;  
        cmd = TIOCGWINSZ;  
    }  
    break;  
default:  
    abort();  
}
```

```
if (cap_rights_limit(fd, rights) < 0 && errno != ENOSYS)  
    err(1, "unable to limit rights for descriptor %d", fd);  
if (cap_ioctls_limit(fd, &cmd, 1) < 0 && errno != ENOSYS)  
    err(1, "unable to limit ioctls for descriptor %d", fd);
```



Code changes (pjd_capsicum)

```
cap_rights_t rights;  
unsigned long cmd;
```

```
cap_rights_init(&rights, CAP_FSTAT);  
cmd = -1;
```

```
switch (fd) {  
case STDIN_FILENO:  
    cap_rights_set(&rights, CAP_READ);  
    break;  
case STDOUT_FILENO:  
    cap_rights_set(&rights, CAP_IOCTL, CAP_WRITE);  
    cmd = TIOCGETA; /* required by isatty(3) in printf(3) */  
    break;  
case STDERR_FILENO:  
    cap_rights_set(&rights, CAP_WRITE);  
    if (!suppressdata) {  
        cap_rights_set(&rights, CAP_IOCTL);  
        cmd = TIOCGWINSZ;  
    }  
    break;  
default:  
    abort();  
}
```

```
if (cap_rights_limit(fd, &rights) < 0 && errno != ENOSYS)  
    err(1, "unable to limit rights for descriptor %d", fd);  
if (cap_ioctls_limit(fd, &cmd, 1) < 0 && errno != ENOSYS)  
    err(1, "unable to limit ioctls for descriptor %d", fd);
```



libcapsicum

```
/*  
 * The function opens unrestricted communication channel to Casper.  
 */  
cap_channel_t *cap_init(void);
```

```
/*  
 * The function creates cap_channel_t based on the given socket.  
 * This is useful when a program is executed and have some sockets open.  
 */  
cap_channel_t *cap_wrap(int sock);
```

```
/*  
 * The function returns communication socket and frees cap_channel_t.  
 */  
int cap_unwrap(cap_channel_t *chan);
```

```
/*  
 * The function clones the given capability.  
 */  
cap_channel_t *cap_clone(const cap_channel_t *chan);
```

```
/*  
 * The function closes the given capability.  
 */  
void cap_close(cap_channel_t *chan);
```



libcapsicum

```
/*  
 * The function returns socket descriptor associated with the given  
 * cap_channel_t for use with select(2)/kqueue(2)/etc.  
 */  
int  cap_sock(const cap_channel_t *chan);  
  
/*  
 * The function limits the given capability. It will destroy nvl on success.  
 */  
int  cap_limit_set(const cap_channel_t *chan, const nvlist_t *limits);  
  
/*  
 * The function returns current limits of the given capability.  
 */  
nvlist_t *cap_limit_get(const cap_channel_t *chan);
```

libcapsicum

```
/*  
 * Function sends nvlst over the given capability.  
 */  
int cap_send_nvlst(const cap_channel_t *chan, const nvlst_t *nvl);
```

```
/*  
 * Function receives nvlst over the given capability.  
 */  
nvlst_t *cap_rcv_nvlst(const cap_channel_t *chan);
```

```
/*  
 * Function sends the given nvlst, destroys it and receives new nvlst  
 * in response over the given capability.  
 */  
nvlst_t *cap_xfer_nvlst(const cap_channel_t *chan, nvlst_t *nvl);
```

Casper

Casper services

Casper services

```
struct hostent *gethostbyname(const char *name);  
struct hostent *gethostbyname2(const char *name, int type);  
struct hostent *gethostbyaddr(const void *addr, socklen_t len, int type);  
  
int getaddrinfo(const char *hostname, const char *servname, const struct addrinfo *hints,  
    struct addrinfo **res);  
int getnameinfo(const struct sockaddr *sa, socklen_t salen, char *host, size_t hostlen,  
    char *serv, size_t servlen, int flags);  
  
struct hostent *cap_gethostbyname(cap_channel_t *chan, const char *name);  
struct hostent *cap_gethostbyname2(cap_channel_t *chan, const char *name, int type);  
struct hostent *cap_gethostbyaddr(cap_channel_t *chan, const void *addr, socklen_t len, int type);  
  
int cap_getaddrinfo(cap_channel_t *chan, const char *hostname, const char *servname,  
    const struct addrinfo *hints, struct addrinfo **res);  
int cap_getnameinfo(cap_channel_t *chan, const struct sockaddr *sa, socklen_t salen,  
    char *host, size_t hostlen, char *serv, size_t servlen, int flags);
```

tcpdump

```
capchannel_t *capcas, *capdns;

if (nflag) {
    /* -n given? No DNS access required. */
    capcas = NULL;
    capdns = NULL;
} else {
    capcas = cap_init();
    if (capcas == NULL)
        error("unable to contact Casper");
    capdns = cap_service_open(capcas, "system.dns");
    if (capdns == NULL)
        error("unable to open system.dns service");
    /* Limit system.dns to reverse DNS lookups. */
    limits = nvlist_create(0);
    nvlist_add_string(limits, "type", "ADDR");
    nvlist_add_number(limits, "family", (uint64_t)AF_INET);
    nvlist_add_number(limits, "family", (uint64_t)AF_INET6);
    if (cap_limit_set(capdns, limits) < 0)
        error("unable to limit access to system.dns service");
    /* Casper capability is no longer needed. */
    cap_close(capcas);
}
```



Status

auditdistd
dhclient
file, libmagic
hastctl, hastd
kdump
rwho, rwhod
sshd
tcpdump
uniq

Status

system.dns
system.filesystem
system.grp
system.pwd
system.random
system.socket
system.sysctl

Sandboxing-friendliness

strerror(3)
strsignal(3)
localtime(3)
login_cap(3)
getpwent(3)
getgrent(3)
getservent(3)
getprotoent(3)
getrpcent(3)

Questions?

